

## 1. The algebra isomorphisms

```

> restart: with(linalg): print('whattype(I)='whattype(I),'its_square'=I^2);
Warning, the protected names norm and trace have been redefined and unprotected

whattype(I) = complex, its_square = -1

```

We shall first construct two isomorphisms  $f$  and  $F$  onto the matrix representation, choosing a real respectively complex setting.

```

> f:=q->matrix(2,2,[[q[1]+q[2]*I,-q[3]-q[4]*I],[q[3]-q[4]*I,q[1]-q[2]*I]]):
'f([a,b,c,d])'=f([a,b,c,d]);

```

$$f([a, b, c, d]) = \begin{bmatrix} a + bI & -c - dI \\ c - dI & a - bI \end{bmatrix}$$

```

> F:=Q->map(z->evalc(z),matrix(2,2,[[Q[1],-Q[2]],[conjugate(Q[2]),conjugate(Q[1])]])):
'F([a+b*I,c+d*I])'=F([a+b*I,c+d*I]);

```

$$F([a + bI, c + dI]) = \begin{bmatrix} a + bI & -c - dI \\ c - dI & a - bI \end{bmatrix}$$

We now separately construct the inverse isomorphisms followed by a verification that they are inverse indeed.

```

> g:=A->map(z->evalc(z),[Re(A[1,1]),Im(A[1,1]),-Re(A[1,2]),-Im(A[1,2])]):
'g(matrix([[a+b*I,-c-I*d],[c-I*d,a-I*b]]))'=g(matrix([[a+b*I,-c-I*d],[c-I*d,a-I*b]]));

```

$$g\left(\begin{bmatrix} a + bI & -c - dI \\ c - dI & a - bI \end{bmatrix}\right) = [a, b, c, d]$$

```

> G:=A->[A[1,1],-A[1,2]]:
'G(matrix([[a+b*I,-c-I*d],[c-I*d,a-I*b]]))'=G(matrix([[a+b*I,-c-I*d],[c-I*d,a-I*b]]));

```

$$G\left(\begin{bmatrix} a + bI & -c - dI \\ c - dI & a - bI \end{bmatrix}\right) = [a + bI, c + dI]$$

```

> '(g@f)([a,b,c,d])'=(g@f)([a,b,c,d]);
(g@f)([a, b, c, d]) = [a, b, c, d]
> '(f@g)(matrix([[a+b*I,-c-I*d],[c-I*d,a-I*b]]))'=(f@g)(matrix([[a+b*I,-c-I*d],[c-I*d,a-I*b]]));

```

$$(f@g)\left(\begin{bmatrix} a + bI & -c - dI \\ c - dI & a - bI \end{bmatrix}\right) = \begin{bmatrix} a + bI & -c - dI \\ c - dI & a - bI \end{bmatrix}$$

```

> '(G@F)([a+b*I,c+d*I])'=(G@F)([a+b*I,c+d*I]);
(G@F)([a + bI, c + dI]) = [a + bI, c + dI]
> '(F@G)(matrix([[a+b*I,-c-I*d],[c-I*d,a-I*b]]))'=(F@G)(matrix([[a+b*I,-c-I*d],[c-I*d,a-I*b]]));

```

$$(F@G)\left(\begin{bmatrix} a + bI & -c - dI \\ c - dI & a - bI \end{bmatrix}\right) = \begin{bmatrix} a + bI & -c - dI \\ c - dI & a - bI \end{bmatrix}$$

As a bonus we get two, mutually inverse, identifying maps between the 4-d real and 2-d complex linear representations of  $H$ .

```

> '(G@f)([a,b,c,d])'=(G@f)([a,b,c,d]);
(G@f)([a, b, c, d]) = [a + bI, c + dI]
> '(g@F)([a+b*I,c+d*I])'=(g@F)([a+b*I,c+d*I]);
(g@F)([a + bI, c + dI]) = [a, b, c, d]

```

## 2. Quaternion product, conjugate and norm

We shall now express the quaternion product by means of the corresponding matrix product and verify that  $V$ , the subspace of quaternions with zero scalar part, is closed under multiplication. The relation to inner and outer product on  $V$  becomes apparent.

```

> p:=(x,y)->g(evalm(f(x)&*f(y))):
p([a[1],b[1],c[1],d[1]],[a[2],b[2],c[2],d[2]]);

```

$$[a_1 a_2 - b_1 b_2 - c_1 c_2 - d_1 d_2, a_1 b_2 + b_1 a_2 + c_1 d_2 - d_1 c_2, a_1 c_2 - b_1 d_2 + c_1 a_2 + d_1 b_2, a_1 d_2 + b_1 c_2 - c_1 b_2 + d_1 a_2]$$

```

> p([0,b[1],c[1],d[1]],[0,b[2],c[2],d[2]]);

```

$$[-b_1 b_2 - c_1 c_2 - d_1 d_2, c_1 d_2 - d_1 c_2, -b_1 d_2 + d_1 b_2, b_1 c_2 - c_1 b_2]$$

```

> innerprod([b[1],c[1],d[1]],[b[2],c[2],d[2]]);

```

